## Math 56 Compu & Expt Math, Spring 2013: Homework 1

due 10am Thursday April 4th

Meta-tasks this week: i) Get a website if you don't already have one (see Resources); until then you can email me an archive of your codes. ii) You should by the 2nd homework be writing up answers using the  $\square T_E X$  package, which is the ubiquitous, free, professional typesetting package for mathematicians. See X-hour and Resources page for how to install and use.

I recommend MATLAB/octave or python/SAGE for this part of the course. (C, fortran, or java would take much more time to code and debug.) Certain languages I don't recommend, merely since I don't know them (lisp, java, ...)

Please read carefully and try to answer all questions asked!

- 1. Asymptotics.
  - (a) Is  $\frac{e^n}{10+ne^n} = O(n^{-1})$  as  $n \to \infty$ ? Prove your answer, i.e. if true, exhibit a C and  $n_0$  in the definition of big-O.
  - (b) Prove whether  $x! = o(10^x)$  as  $x \to \infty$ .
  - (c) For what range of N is an algorithm taking  $10^6 N \log N$  effort faster than one taking  $N^2$  effort?
- 2. Explore numerically then describe the apparent convergence rate of the fraction of heads in n random fair coin tosses (go up to  $10^9$ ). [You don't need to use big-O notation, since any rigorous statement here would be probabilistic anyway.] Your finding turns out to be universal to all such Monte Carlo methods!
- 3. Consider the series  $y = \sum_{k=1}^{\infty} k^{-4}$ .
  - (a) Measure the convergence rate of the error  $\varepsilon_n = |\hat{y}_n y|$  for the *n*-term truncated approximation, by plotting  $\varepsilon_n$  vs *n*. Choose axis types so that the graph appears linear—what is the slope? State the type/order of convergence. [Hint: For the exact *y* either look it up or use the converged  $\hat{y}$ after you've done d) below!]
  - (b) How useful is a graph with linear axes here? Why?
  - (c) Prove a big-O bound on effort (i.e. n) in terms of desired error  $\varepsilon$ . [Hint: as in lecture, but then flip the result.]
  - (d) Does it matter in which order you do the sum? Give "converged" answers for both orderings, and explain which one is more accurate.
- 4. Write your own, documented function that finds one approximate root of f(x), a given function of one variable, by bisection: given two starting arguments a < c with f(a) and f(c) of opposite sign, set b = (a+c)/2 then replace the list a, b, c by either a, (a+b)/2, b, or by b, (b+c)/2, c, depending on what the sign of f(b) tells you on which side the root lies, then iterate until you decide when to stop. Your inputs should be a handle to a function, the pair a, c, and an error tolerance; the output the root. It should stop and report if ever the signs don't make sense.
  - (a) Add a *test script* for this function which shows it finding the root of sine in [3,4], also failing gracefully here given the input pair a = 0,  $c = \pi$ . This could be in the same text file.
  - (b) State the type of convergence with n, the number of iterations, and give the tightest error bound you can in big-O notation. What n is needed to find a root to 15-digit accuracy? What happens in practice if you demand 20 digits? (These should be answered by thinking, showing working; then you can check with your code.)

BONUS State one advantage of this method over Newton's method.

- 5. Visualizing the complex plane.
  - (a) Compute on paper: i)  $\sqrt{2i}$ , ii) Im 1/(3+4i), iii)  $e^{13\pi i/4}$ , iv) |1-2i|.
  - (b) Make a short Matlab code which makes a 3D height plot of the absolute value of a given function f(z) on the complex plane z = x + iy for x, y ∈ [-2,2]. [Hint: at some point you'll want to use [X,Y] = meshgrid(...); then apply your function to all complex grid values X+1i\*Y at once.]
  - (c) Use your code to make a plot showing the poles (non-smooth points) in the complex plane for  $f(x) = 1/(1+x^2)$ . What happens to the phase in the neighborhood of each pole?
  - (d) Do the same for  $f(x) = \sinh^{-1} x$ . Where are any singularities? [Hint: they are of weaker type than poles, but visible especially if you plot the real part]
  - (e) Use this to predict the convergence rate of a Taylor series for  $\sinh^{-1} x$  about x = 1 (careful), when evaluated at x = 0.3. [Don't try to generate the series!]
- 6. Give an exact formula, in terms of  $\beta$  and t, for the smallest positive integer n that does not belong to the floating-point system **F**, and compute n for IEEE double-precision. Give one line of code, and its output, which demonstrates this is indeed the case.
- 7. Let x be any positive number (try a really large one!). What should the following Matlab code do mathematically, and what does it do in practice? Explain why.

for i=1:60, x = sqrt(x); end, for i=1:60,  $x = x^2$ ; end