

INTRODUCTION IN T

LECTURE OUTLINE
Changing Viewpoints

Professor Leibon

Math 15

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Today

Projection
Orthonormal Basis
Changing Coordinates
Polar Coordinate Differentiation
Curvature

Orthogonal

We call two non zero vectors \vec{v} and \vec{w} *orthogonal* provided

$$\vec{v} \cdot \vec{w} = 0.$$

Three unit vectors $\{\hat{e}_1, \hat{e}_2, \hat{e}_3\}$ are called an *orthonormal basis* of three dimensional space provided they are pair-wise orthogonal. Similarly for 2 dimensions.

Projection and ONB

The *projection* of \vec{v} onto \hat{w} is the perpendicular shadow of \vec{v} on a line in the direction of \hat{w} . As a formula, the *projection* of \vec{v} onto \hat{w} is

$$|\vec{v}| \cos(\theta) \hat{w} = (\vec{v} \cdot \hat{w}) \hat{w}$$

where θ is the angle between \hat{v} and \hat{w} .

Vectors in an ONB

We can write a vector in an ONB via

$$\vec{v} = (\vec{v} \cdot \hat{e}_1)\hat{e}_1 + (\vec{v} \cdot \hat{e}_2)\hat{e}_2 + (\vec{v} \cdot \hat{e}_3)\hat{e}_3$$

Ellipse Part 1

Find a curve such that the ratio of the distance to the origin and a fixed line of distance d from the origin is constant (We call this ratio the eccentricity, denote it as e , and assume $0 < e < 1$) parameterized so that from the origin's view we sweep out equal angle in equal time. Answer $(\frac{ed}{1+e \cos(t)}, t)_P$. Find the velocity of this point in cartesian coordinates and in polar coordinates.

The Product and Chain Rules

Product Rule

$$\frac{d}{dt}(f\vec{v}) = \frac{df}{dt}\vec{v} + f\frac{d\vec{v}}{dt}$$

Chain Rule

$$\frac{d\vec{v}}{dt} = \frac{d\vec{v}}{df} \frac{df}{dt}$$

Derivatives in Polar Coordinates

$$\frac{d\hat{r}}{dt} = \dot{\theta}\hat{\theta}$$

$$\frac{d\hat{\theta}}{dt} = -\dot{\theta}\hat{r}$$

$$\frac{d\vec{r}}{dt} = \dot{r}\hat{r} + r\dot{\theta}\hat{\theta}$$

$$\frac{d^2\vec{r}}{dt^2} = (\ddot{r} - r\dot{\theta}^2)\hat{r} + (2\dot{r}\dot{\theta} + r\ddot{\theta})\hat{\theta}$$

$$= (\ddot{r} + \textit{Centrifugal})\hat{r} + (\textit{Coriolis} + r\ddot{\theta})\hat{\theta}$$