

# Joys and pitfalls of numerical computing

#### Alex H. Barnett<sup>1</sup>

10/14/21 FWAM Episode III — Revenge of the Sithngular Value Decomposition

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# Goals/outline

Crucial practical advice & good habits, examples, further reading

- how does accuracy improve with effort? rate of convergence
- finite-precision ("rounding error") considerations
- what accuracy is reasonable to demand? conditioning of a problem
- did you mess up getting such accuracy? stability of an algorithm

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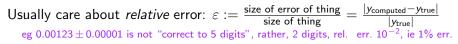
- how does accuracy improve with effort? rate of convergence
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Please ask questions\*

\* with finite time-frequency product ©

PS I will ask YOU questions ©

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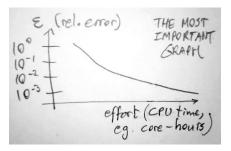
Usually care about *relative* error:  $\varepsilon := \frac{\text{size of error of thing}}{\text{size of thing}} = \frac{|y_{\text{computed}} - y_{\text{true}}|}{|y_{\text{true}}|}$ eg 0.00123 ± 0.00001 is not "correct to 5 digits", rather, 2 digits, rel. err. 10<sup>-2</sup>, ie 1% err.

Interesting things take a while to compute  $\rightarrow$  is  $\varepsilon = 10^{-1}$  ok, or need  $10^{-10}$  ?



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- useful to measure and/or understand this even for simple tasks
- is crucial for larger tasks! methods differ in graph shapes (rates)

#### Often a routine has one (usually many) convergence parameters: "dials"

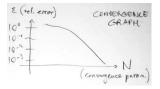
- eg how many iterations you run an iterative method, resolution h=1/N in discretization,
  - number of terms in summing a series, depth/width of a neural net, # of input data,
  - # independent samples you average, size of box (or # particles) in a random simulation,
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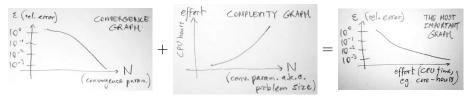
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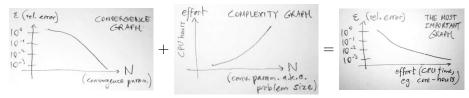
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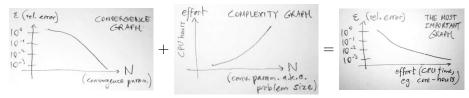
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# Convergence $\varepsilon(N)$ : EXAMPLE I (series)

```
Toy example: goal compute y := 1 + \frac{1}{4} + \frac{1}{9} + \dots = \sum_{k=1}^{\infty} k^{-2}
function y = truncsum(N)
y = 0;
for k=1:N
y = y + 1/k^2;
end
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Expected accuracy  $\varepsilon(N)$  ?



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- Quick to experiment with your func:
- "self-convergence" to unknown y<sub>true</sub> digits "freeze"

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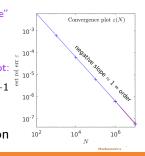
- "self-convergence" to unknown y<sub>true</sub> digits "freeze"
- Rate? Use your best y as  $y_{true}$ , plot errors relative to it.

see  $\varepsilon(N) \sim cN^{-1}$ 1st-order, algebraic  $\rightarrow$  use loglog plot:

math: rigorous tail bnds  $\varepsilon(N) \leq \int_{N}^{\infty} k^{-2} dk = N^{-1}$ 

rigor unusual; but think, read, measure the rate, compare!

slow! accelerate? Richardson (etc) extrapolation



Given  $M \times N$  dense matrix A big, eg M = 40000 genes, N = 20000 samples, 7 GB Seek  $\sigma_1(A) = \sqrt{\lambda_{max}(A^T A)}$ , and assoc. singular vec.  $\mathbf{v}_1$  1st cmpnt, PCA



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v = randn(N,1); v = v/norm(v);
for k=1:30
  v = A'*(A*v);
  vnrm = norm(v); v = v/vnrm;
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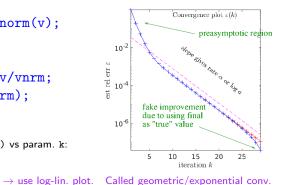
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for k=1:30
  v = A'*(A*v);
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  sig1est(k) = sqrt(vnrm);
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plot abs(sig1est/sig1est(end)-1) vs param. k:

• See  $\varepsilon \sim ca^k = ce^{-\alpha k}$ 

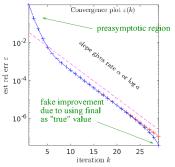


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• See  $\varepsilon \sim ca^k = ce^{-\alpha k}$   $\rightarrow$  use log-lin. plot. Called geometric/exponential conv.

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But much better methods exist: Randomized SVD, Lanczos  $(A^T A)_{ATIRON}$  $\rightarrow$  lesson is not "code your own methods", rather "test convergence" ITUTE

Monte Carlo: iid samples  $y_j$  drawn from a pdf p simple task: estimate  $\mu := \int yp(y)dy$  ?

usual estimator  $\hat{\mu} = \frac{1}{N} \sum_{j=1}^{N} y_j$  sam

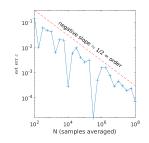
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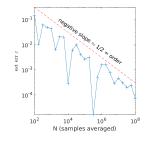
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#### OTHER CONVERGENCE EXAMPLES

• Taylor series, poly interpolants: exponential  $\varepsilon \sim e^{-\alpha N}$  if func analytic once you have them, integrate/differentiate *analytically*: spectral methods (Dan, Fri 11:30am)

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• Newton methods (root-find in  $\mathbb R$ , or min in  $\mathbb R^d$ ):  $arepsilon \sim e^{-c \mathcal N^2}$  "quadratic"





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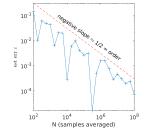
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Point isn't to memorize rates of methods: rather *measure* them (type & prefactor) by habit in any routine you use/write

Then you can pick a good N to get acceptable  $\varepsilon$ , trust results





So far rounding error basically irrelevant. Now let's face its consequences:

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$$\begin{split} & \varepsilon_{mach} \approx \texttt{1.1e-16} \text{ double (64bit)} \\ & \varepsilon_{mach} \approx \texttt{6e-8} \text{ single (32bit), GPU/TPU} \\ & \varepsilon_{mach} \approx \texttt{5e-4} \text{ "half" (16bit), GPU/TPU} \end{split}$$

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A) Most common way  $\varepsilon_{mach}$  amplified is subtraction "catastrophic cancellation"

	h	err. in $f'$	dominant cause?
eg, by querying values of $f(x)$ , estim. $f'(x)$ ?	$10^{-4}$	$10^{-4}$	1st-order conv.
let's use simplest formula $\frac{f(x+h)-f(x)}{h}$ :	$10^{-8}$ $10^{-12}$	10	(balanced causes) $2arepsilon_{ m mach}/h$ "CC" $©$

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B) Even without subtraction (or equiv), err. can accumulate:

eg recall  $\sum_{k=1}^{N} k^{-2} : \frac{N \quad y_N}{10^8 \quad 1.64493405783458}$ 10<sup>9</sup> ?

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fix? sum small to large, most stable

So far rounding error basically irrelevant. Now let's face its consequences:



 $\varepsilon_{mach} \approx$  1.1e-16 double (64bit)  $\varepsilon_{mach} \approx$  6e-8 single (32bit), GPU/TPU  $\varepsilon_{mach} \approx$  5e-4 "half" (16bit), GPU/TPU

Represents any real to rel. err.  $\varepsilon \leq \varepsilon_{mach}$ ; all arith. done to rel. err.  $\varepsilon \leq \varepsilon_{mach}$ 

eg, in double: (1 + 1e-16) - 1 = ? 0 And: (1 - 1e-16) - 1 = ? -1.11022302462516e-16

A) Most common way  $\varepsilon_{mach}$  amplified is subtraction "catastrophic cancellation"

eg, by querying values of $I(X)$ , estim. $I(X)$ :		dominant cause?
let's use simplest formula $\frac{f(x+h)-f(x)}{h}$ : Better: use several $p > 2$ values to get $p$ th order! $10^{-4}$ $10^{-8}$ $10^{-12}$	$10^{-8}$	1st-order conv. (balanced causes) $2\varepsilon_{mach}/h$ "CC" $\odot$

B) Even without subtraction (or equiv), err. can accumulate:

 $\begin{array}{c} \text{eg recall} \\ \sum_{k=1}^{N} k^{-2} : \begin{array}{c} N & y_{N} \\ \hline 10^{8} & 1.64493405783458 \\ 10^{9} & 1.64493405783458 \end{array}$ 

 $\begin{array}{ccc} 10^{-12} & 10^{-4} & 2\varepsilon_{\rm mach}/h \ "{\rm CC"} \ \odot \\ \\ \mbox{err. can accumulate:} \\ \mbox{Here } \varepsilon \approx \sqrt{\varepsilon_{\rm mach}}, \ {\rm bad!} \ \odot \end{array}$ 

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Usually stoch.  $\varepsilon \sim \sqrt{\# \text{ flops}} \varepsilon_{\text{mach}}$ 

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femor f(A = sinx xem NS ....

Ans: no!  $x = 10^{16}$ , floating rel. err.  $\varepsilon_{mach}$   $\rightarrow$  abs. err.  $10^{16}\varepsilon_{mach} \approx 1.1 = \mathcal{O}(1)$  wiggle  $\rightarrow$  result garbage, just via *input variation* 



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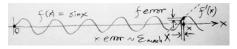
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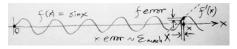
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why? look at picture:  $\varepsilon$  must exceed change in f due to  $\varepsilon_{mach}$  rel. err. in input x



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 $\begin{array}{c} & \text{Ans: no!} \quad x = 10^{16}, \text{ floating rel. err. } \varepsilon_{\text{mach}} \\ & \rightarrow \text{ abs. err. } 10^{16} \varepsilon_{\text{mach}} \approx 1.1 = \mathcal{O}(1) \text{ wiggle} \end{array}$ 

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Stability of an algorithm (method) for some task Recap: task "eval. f(x)" has cond.  $\# \kappa(x) := \left|\frac{xf'(x)}{f(x)}\right|$  indep. of any method

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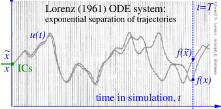
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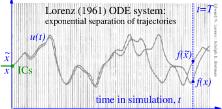
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• common that  $\kappa \sim e^{\lambda T}$  (Lyapunov exponent  $\lambda >$  0, chaos, eg *n*-body sims.)

then even stable solver must soon lose all accurate digits see: shadowing

• meaning of long-*T* numerics is only *statistical* (correlations, manifold, etc)

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Eg eval.  $f(x) = 1 - \cos(x)$ , for  $|x| \ll 1$  we all know  $f(x) = x^2/2 + O(x^4)$ ALWAYS FIRST ASK: Is *task* (problem) well-conditioned?



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Let's demo a classic unstable algorithm ....





```
Now let's do some solving...
```

```
% classic pitfall, may be unstable
% rel resid terrible, proving it's unstable!
```



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```
% use (backward) stable solver
```

```
% rel resid O(e_mach): must be if stable
```



```
>> c = [1;2;3];
>> A = ones(3,3) + 1e-14*rand(3,3)
          1.00000000000000
Δ =
          1.0000000000001
                          1
>> b = A*c;
Now let's do some solving...
>> ct = inv(A)*b:
>> norm(A*ct-b) / norm(b)
                  0.046875
>> ct = linsolve(A,b):
>> norm(A*ct-b) / norm(b)
      8.54650082837135e-17
>> norm(ct-c) / norm(c)
        0.0426438890711514
```

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% classic pitfall, may be unstable
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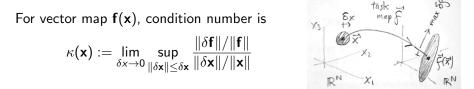


```
>> c = [1;2;3];
                                         % "true" solution column vector
>> A = ones(3,3) + 1e-14*rand(3,3)
                                         % system matrix (precisely: ill-cond.)
          1.00000000000000
                                     1,00000000000000
Δ =
          1.00000000000001
                                     1.00000000000001
                                                               1.000000000000000
                                                                1.00000000000000
                          1
>> b = A*c:
                                         % make data (input to solver)
Now let's do some solving...
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>> norm(ct-c) / norm(c)
                                     % rel err in soln? huge, but that's ok...
        0.0426438890711514
```

If time: here's one stable way to store a soln operator...

```
[U,S,V] = svd(A); W = diag(1./diag(S))*U'; % inv(A)=VW, need two factors
ct = V*(W*b); % apply them to any RHS
norm(A*ct-b) / norm(b) % rel resid again O(e_mach)
2.83455365181694e-16
```

#### If time: conditioning of linear systems



• Lin. solve task: can show  $\kappa(\mathbf{b}) \leq \kappa(A) := \|A\| \|A^{-1}\| = \frac{\sigma_1(A)}{\sigma_N(A)}$  or  $\infty$ 

Consequence for how accurate solution  $\tilde{\mathbf{c}}$  is? Let  $\varepsilon = \frac{\|\tilde{\mathbf{c}}-\mathbf{c}\|}{\|\mathbf{c}\|}$  rel. soln. err. Now recall: stable solver (best you can demand) has  $\varepsilon = \mathcal{O}(\kappa \varepsilon_{mach})$  if A ill-cond, natural that c floppy in certain directions, since residual small

Idea useful in inverse problems: replace ε<sub>mach</sub> by meas. err; reverse above pic!
 Idea to sample all c consistent w/ small residual → Bayes Inv. Prob. (Bob, Fri 9:10am)



#### Recap

- Convergence rates (type & prefactor) key to measure and understand
- Finite-precision  $\varepsilon_{\text{mach}}$  can be amplified by catastrophic cancellation
- Before methods, first understand condition # of your problem condition number of problem combines with ε<sub>mach</sub> to limit accuracy of any method
- Stable methods: solve exactly some  $\varepsilon_{mach}$ -perturbation of problem "(un)stable" vs "ill-conditioned" have precise definitions: learn and use! check for unstable method and avoid
- For linear systems: "stable"  $\Leftrightarrow$  finds relative residual  $\mathcal{O}(\varepsilon_{\text{mach}})$



#### References for today material

- Numerical Methods. Anne Greenbaum & Tim Chartier. book (2012)
- Numerical Linear Algebra. Trefethen & Bau. book (1997)

Convergence acceleration and all-round fun:

• The SIAM 100-Digit Challenge. book (2004)

Randomized SVD, PCA, and big matrix factorizations:

- Halko, Martinsson & Tropp. SIAM Rev. 53(2) 217-288 (2011)
- Martinsson's slides at http://users.oden.utexas.edu/~pgm

I will host slides at https://users.flatironinstitute.org/~ahb
(also see: 2019 FWAM on interpolation & quadrature; Burns on PDE)

Starting new Sci. Comput. Seminar & Concepts, 9:45am Tues, 3rd fl. (fortnightly from 10/26, see Indico)

#### THANK-YOU!